

NEVER ENDING SYSTEM SURFACE

COLOR FINISH CHART

PROJECT	
TYPE	
NOTES	
QUANTITY	
DATE	

Aluminum Natural Anodized - 00	Sparkling Silver - 01	Black Velvet - 02	Crystal White - 03	Creamy - 04	Hampton Bay - 05
Ancient Bronze - 28	Urban Forest - 07	In the Army - 08	Rusty Angel - 09	Ancient Bronze - 28	Fade to Gray - 12
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Mysterious Gray - 13	Ancient Bronze - 28	Lost Dream - 15	Purple Sky - 16	Fresh Oh - 17	Funky P 18
Kissing Aphrodite - 19	Poseidon's Paradise - 20	Blue Sky - 21	Spring Green - 22	Mellow Yellow - 23	Golden Heart - 24
Gun Metal - 25	Champagne Cream - 26	Copper Mine - 27	Ancient Bronze - 28	Jazz Gold - 29	Olive Breeze - 30
Gun Metal - 25	Champagne Cream - 26	Copper Mine - 27	Ancient Bronze - 28	Jazz Gold - 29	Olive Breeze - 30
Gun Metal - 25	Champagne Cream - 26	Copper Mine - 27	Ancient Bronze - 28	Jazz Gold - 29	Olive Breeze - 30
Gun Metal - 25	Champagne Cream - 26	Copper Mine - 27	Ancient Bronze - 28	Jazz Gold - 29	Olive Breeze - 30
Gun Metal - 25 Moonlight Silver - 31	Champagne Cream - 26 Rosewood Red - 32	Copper Mine - 27 Lagoon - 06	Ancient Bronze - 28 Rusty Rush - 10	Jazz Gold - 29 Milk and Chocolate - 11	Olive Breeze - 30 Twilight - 14

Digital: Not all screens are calibrated the same, and therefore, colors will appear differently between ons.

Physical: When texture is involved, there will be variations in color, character and tone within a pro

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es and between product families.